



Simulative Study of Black Hole Attack for Wireless Networks and Network Performance Analysis Over NS2

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Abstract

Wireless networks are the most popular and widely used class of networks in the world. Because of its extreme level usage, it is more prompt to attack in the network. In recent times there has been increase in the frequency of cyber-attacks for example Ransomware that has affected various organization of different sectors (Health care, defense etc). In order to prevent such attacks on our systems it is important to understand the methodology of these attacks and how they impact the efficiency of available network. This paper provides us the insight about how such an attack is performed and what are the counter measure we can take to improve the security of network system in place around the world. The major objective of the paper is the simulation of Black hole attack on a wireless network and studying its effects. We have also evaluated the network efficiency with varying number of nodes under the conditions of with and without attack.

Keywords: Security, efficiency, black hole attack

1. Introduction

Communication between mobiles, laptops and other devices is a most common phenomenon occurs on a day-to-day basis. The most common configuration in the wireless network is an *Ad hoc configuration*. An adhoc network is a network in which every node present in the network will perform as router. Nodes location and topology is not fixed, nodes can join and leave network according to accessibility and thus they are highly dynamic in nature. They are autonomous in nature where the messages are exchanged from node to node. Biggest challenge in adhoc network is to maintain power consumption and available memory in the network. Adhoc networks are highly adaptable in nature. The communication between these nodes are done through routing protocol. Fig. 1.1 Shows the example of wireless network in which all the nodes available in the network connect to the centralized router and router maintains the network and basic exchange of data between nodes.

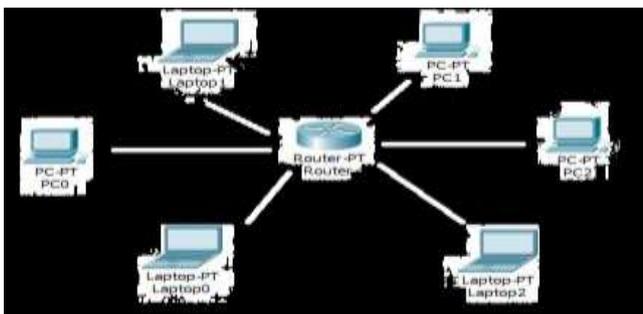


Fig.1.1: Example of Wireless Network

Fig. 1.2 Describe the exchange of data between the devices, note that these devices do not need centralized router for communication between the nodes. Wireless adhoc network are distributed in nature in which each node is autonomous and capable of sending and receiving the data. If the nodes are within the network, it can communicate with any device present on the network. Every node can join and leave the network according to the scenario.



Fig. 1.2: Example of Wireless Adhoc network

Fig. 1.3 Describe the architecture of one of the specialized part of wireless adhoc network i.e., Mobile adhoc networks. First layer is the enabling technologies in which it specifies the MAC, Antennas the protocols supported are 802.11, Bluetooth. The other layer is transport and network layer protocols in which protocol supported are TCP, IP routing, Addressing, Location etc. The next layer is the middleware in which it specifies services Location, Group communication shared memory

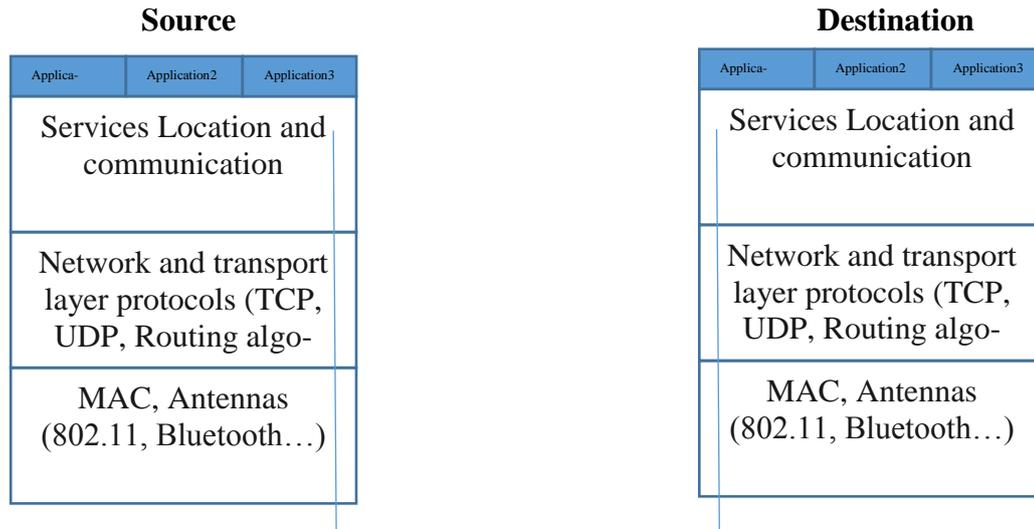


Fig. 1.3: Architecture of wireless adhoc network [1]

Challenges in Wireless Adhoc networks

There are some challenges in Adhoc networks, which affect the performance of the networks [2]. Like highly mobile nature of nodes, which makes it difficult for sending and receiving of messages due to frequent join and disconnect of the nodes. Lots of power needed for nodes to process the messages and sending the messages to destination through intermediate nodes, so limited power available is another flaw in the wireless adhoc networks. Packets loss is another issue, because of the frequently changing the topology of the system hence quality of service is degraded. Security is the biggest challenge in wireless network, because the messages send by the source node are broadcast messages, which are received by every node present in the network, so security is always the major concern in wireless network.

2. Security in Wireless sensor network

What brings the comfort also bring some kind of side effects. Due to the wide usage of wireless communication between nodes, it is vulnerable to many kind of attacks. Various attacks are possible in each layer of OSI [13]. These kinds of attacks directly impact the availability, confidentiality, and integrity of the nodes. Wireless networks are more susceptible because of its distributed nodes, node mobility and no infrastructure [14]. As all the nodes has to participate through routing, nodes have to trust the other nodes available on the network. Because of these attacks, there is a huge impact on performance of the network. Security in wireless adhoc network is a broad area because there are different attacks possible on each layer of OSI. We have focused on two attacks i.e. Denial of service attack and black hole attack because they severely damage the network and directly affects the performance of nodes.

2.1 Denial of Service attack (DoS)

It is a common attack is a very common and special kind of attack where the attacker directly attacks on the resources available. As shown in Fig. 2.1 it disrupts the services offered to the host provided by the internet. Generally, these kind of attacks can be done by sending flooded requests to the resource. These requests are not valid and they overload the system such that the resource becomes unavailable to the genuine host. Many requests at the same time are sent to the resource node. When the resource node sends the authentication approval message, attacker does not fulfill the authentication thus creating endless waiting for the server. In this

way, server gets busy by multiple requests. There are serious consequences of DoS attack like the services offered becomes unavailable, inaccessible while increasing the network traffic. Unfortunately, there are not many solutions available for the DoS attacks but some precaution we can take to prevent Denial of service attack. Like filtering, the types of data receive to prevent the data received from the unknown traffic. Usage of antivirus and firewall can also prevent the Denial of service attack from happening.



Fig. 2.1: DoS attacks on wireless network

2.2 Black hole attack

It is a famous kind of attack in which intruder act as intermediate node between the devices and accepts the packet from the source claiming to reach at the destination through shortest path. Malignous node discovers and uses the route discovery process, and these malicious nodes make themselves undetectable to the network, it can only be detected when special monitoring occurs in the network for lost data.

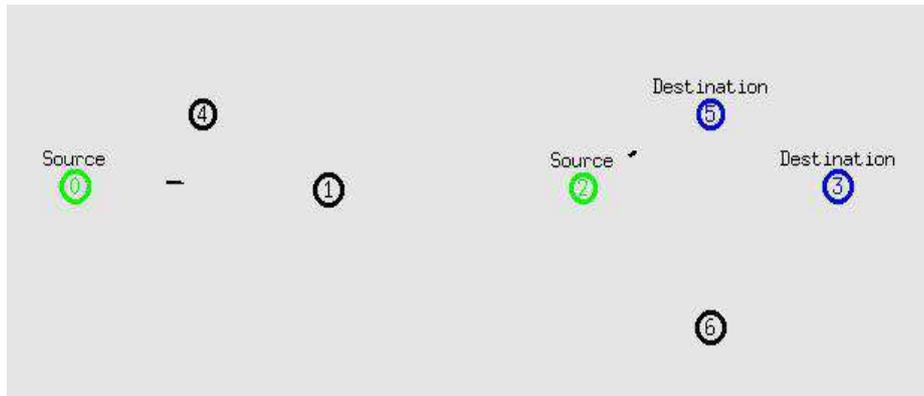


Fig.5.1: Simple wireless network stimulation on network animator without black hole attack

```
yash@yash-HP-ProBook-440-G2:~$ awk -f packet.awk
Average Throughput[kbps] = 300.04
yash@yash-HP-ProBook-440-G2:~$ awk -f ratio.awk
cbr s:3713 r:3713, r/s Ratio:1.0000, f:2478
yash@yash-HP-ProBook-440-G2:~$
```

Fig.5.2: Snapshot of received Throughput and sender to receiver packet ratio

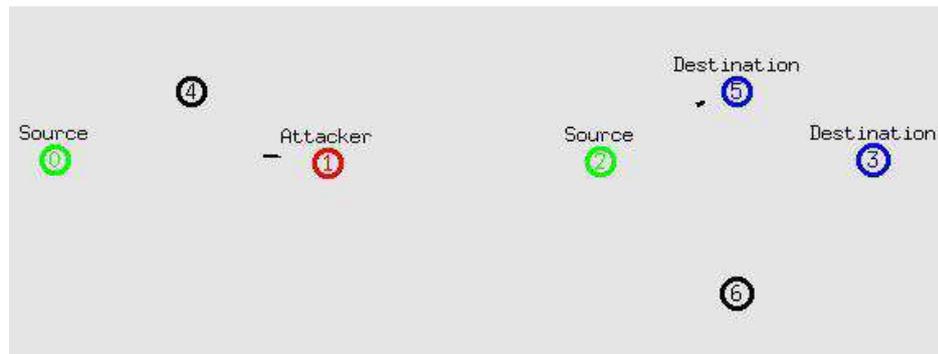


Fig.5.3: Black hole attack stimulation on network animator

```
yash@yash-HP-ProBook-440-G2:~$ awk -f packet.awk
Average Throughput[kbps] = 200.58
yash@yash-HP-ProBook-440-G2:~$ nam yesblack.nam
yash@yash-HP-ProBook-440-G2:~$ awk -f packet.awk
Average Throughput[kbps] = 200.58
yash@yash-HP-ProBook-440-G2:~$ awk -f ratio.awk
cbr s:397 r:264, r/s Ratio:0.6650, f:2
yash@yash-HP-ProBook-440-G2:~$
```

Fig.5.4: Snapshot of Average Throughput and sender to receiver ratio

We have extended our work by varying different number of nodes with different number of attackers. Simulation of work done is as follows:

- 7 nodes with one malicious node and without any malicious node
- 17 nodes with one malicious node and without any malicious node
- 26 nodes with 3 malicious nodes and without any malicious node
- 51 nodes with 3 malicious nodes and without any malicious node

Throughput obtained in these above scenarios with and without black hole attack is shown in Fig. 6.1 Sender to receiver ratio obtained in these scenarios is shown in Fig. 6.2 Black hole attack severely damages and degrades the throughput and sender to receiver ratio.

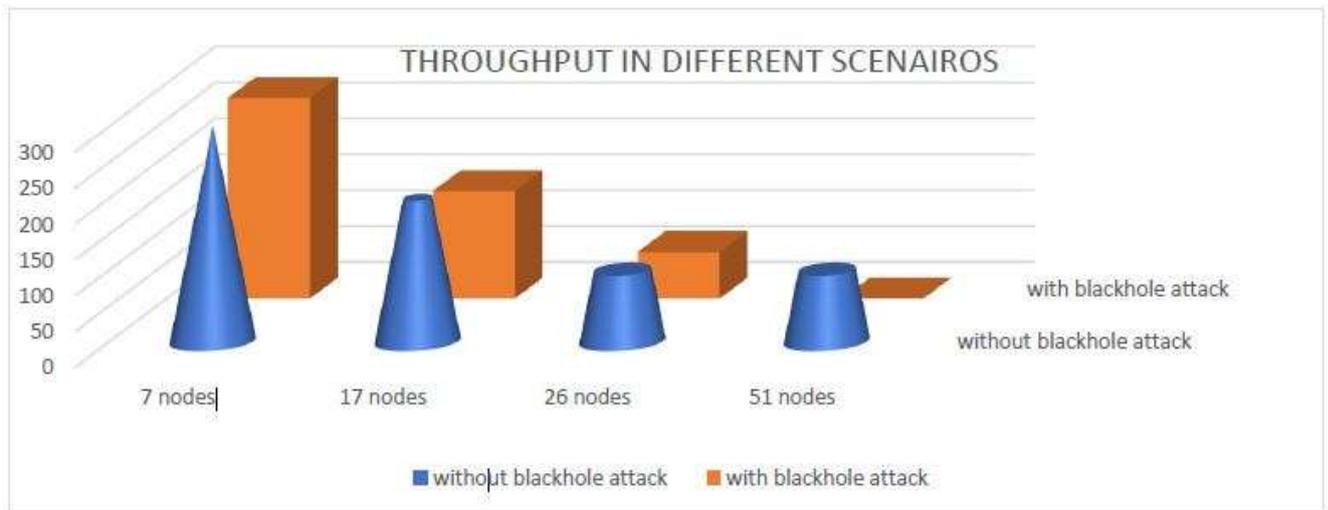


Fig. 6.1: Throughput comparison in different scenarios

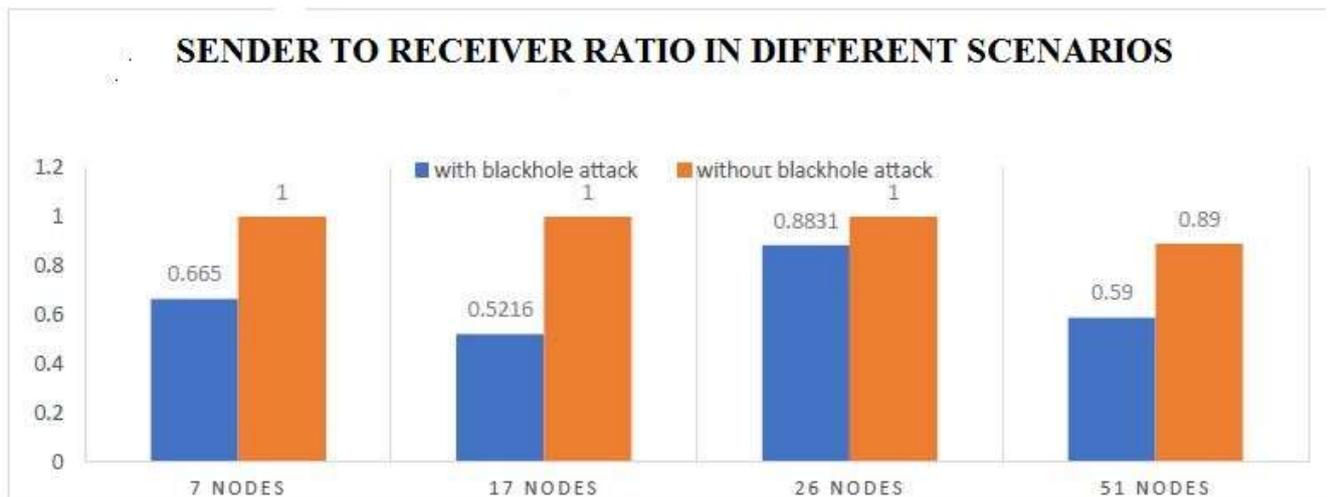


Fig. 6.2: Sender to receiver ratio comparison in different scenarios

6. Solution to black hole attack

Some solutions are proposed for black hole attack like trust based routing, intrusion detection system, sequence number comparison and data routing information table. In trust based routing [10], a trust model has been developed which manages different trust levels, basically it estimates the level of trust to each node to help the source node. The other method is Intrusion Detection System [11]. As the name implies, it is a system which monitors the network for an unusual activity. It uses alarm filtering techniques to distinguish malicious activity from false alarms. Sequence number prevents black hole attack by checking the difference between the sequence number of source node and intermediate node that sent the message [12]. If the large sequence number is detected in comparison with source node, the intermediate node is marked as malicious node and forcefully removed from the network. The other solution is data routing information table in which data table is maintained and stored in a router which stores all the routes available along with the metrics. From these methods the intermediate route can be analyzed and better decision can be taken by the source node.

7. Conclusion

The wise usage of wireless network along with their characteristics have been discussed. Along with enormous facilities provided by wireless ad hoc network yet it is vulnerable to some possible attacks. In this paper, we have seen that black hole reduces the efficiency of overall network and directly affects the performance of the system. Simulation of general scenario and attacked scenario is discussed by comparing the average throughput and packet ratio of Black hole attack. From these simulations, we can say that the throughput and packet ratio is more for simple network than the attacked network. Thus, it can be concluded by saying that attacks reduce the efficiency of the network. By increasing the nodes to 7, 17, 26, 51, average throughput and packet ratio have been calculated. The future work, which can be further carried out, is the implementation of prevention or the solution for the scenario when the attack has taken place by causing minimal loss of data or without affecting the throughput and data loss of the network.

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